Fig. 1
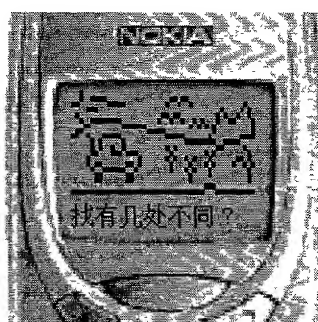
Fig. 2
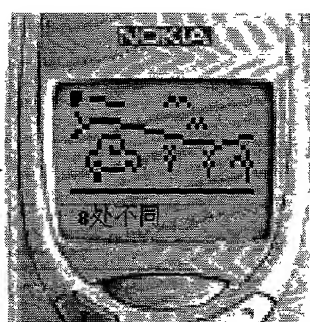
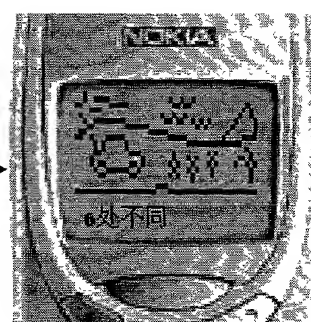look for differences!   8 differences   6 differences
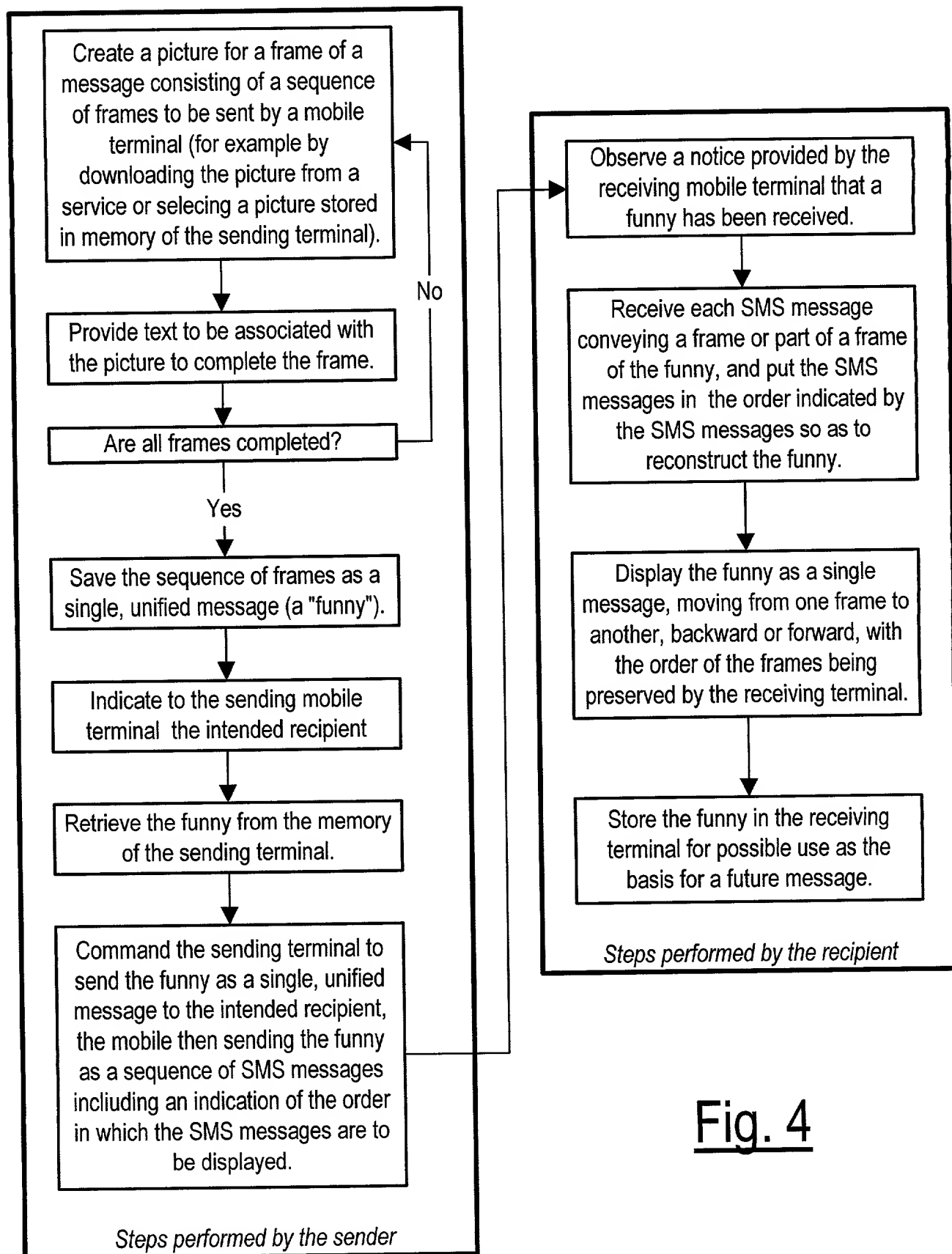

31a   31b   31c

Fig. 3

Create a picture for a frame of a
message consisting of a sequence
of frames to be sent by a mobile
terminal (for example by
downloading the picture from a
service or selecing a picture stored
in memory of the sending terminal).

Observe a notice provided by the
receiving mobile terminal that a
funny has been received.

Provide text to be associated with
the picture to complete the frame.

Are all frames completed?

No

Receive each SMS message
conveying a frame or part of a frame
of the funny, and put the SMS
messages in the order indicated by
the SMS messages so as to
reconstruct the funny.

Yes

Save the sequence of frames as a
single, unified message (a "funny").

Display the funny as a single
message, moving from one frame to
another, backward or forward, with
the order of the frames being
preserved by the receiving terminal.

Indicate to the sending mobile
terminal the intended recipient

Retrieve the funny from the memory
of the sending terminal.

Store the funny in the receiving
terminal for possible use as the
basis for a future message.

Command the sending terminal to
send the funny as a single, unified
message to the intended recipient,
the mobile then sending the funny
as a sequence of SMS messages
incliuding an indication of the order
in which the SMS messages are to
be displayed.

Steps performed by the recipient

Fig. 4

Steps performed by the sender

| Service providing funnies and pictures for funnies | | communications infrastructure |
| | | Mobile terminal |

Mobile terminal

- TX and RX module
- Funny composer for composing a funny
- Funny operating system for executing commands from a user for access to one or more funnies (for editing, viewing, storing, and sending a funny, for listing funnies in memory, and so on).
- Display for displaying at least one frame of a funny

- Received SMS messages organizer, for assembing received SMS messages converying a funny into the intended order (as indicated in the SMS messages).
- SMS messages creator, for creating SMS messages to convery a funny (indicating in the SMS messages the order in which they are to be assembled by the receiver terminal).
- Memory for holding one or more funnies

Fig. 5